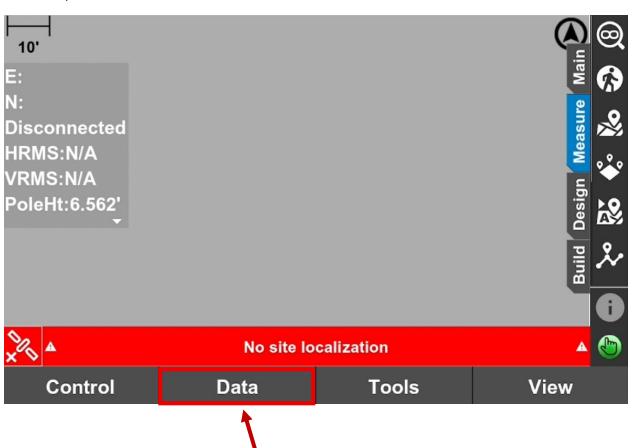
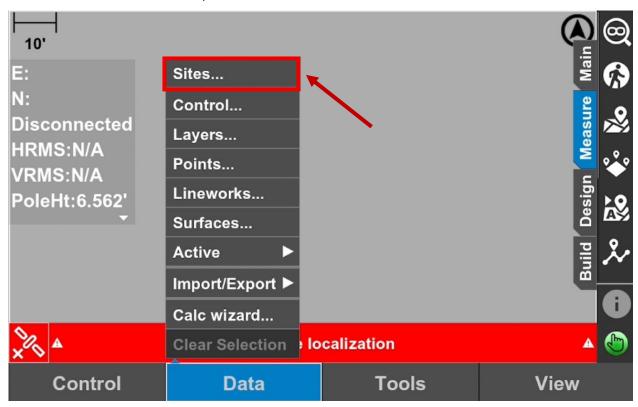


How to Import your Job on V15 Pocket 3D

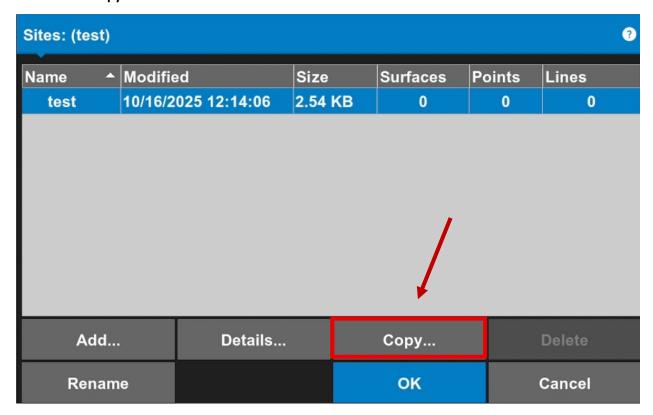
1. Tap "Data" in the bottom menu.



2. Click on "Sites" at the top.



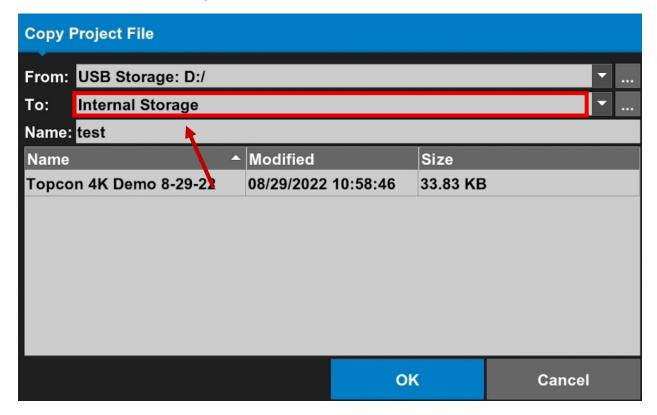
3. Hit" Copy".



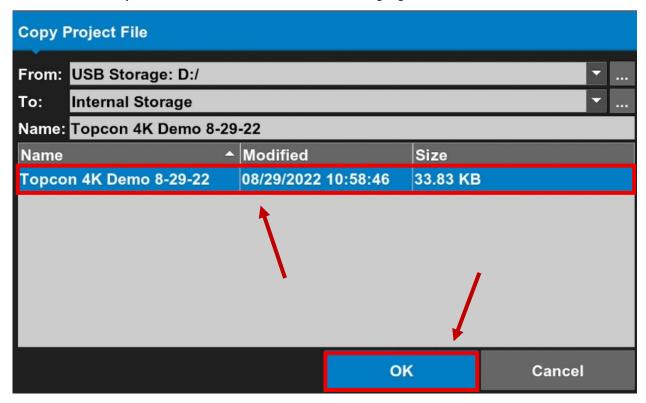
4. In the "From" selection, choose "USB Storage" and make sure to have a USB plugged in.



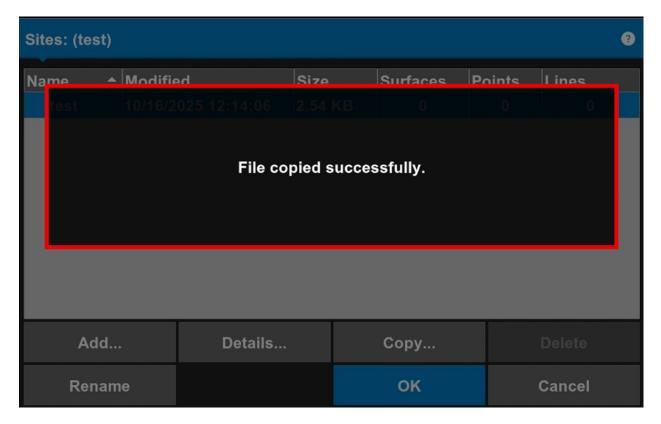
5. Choose "Internal Storage".



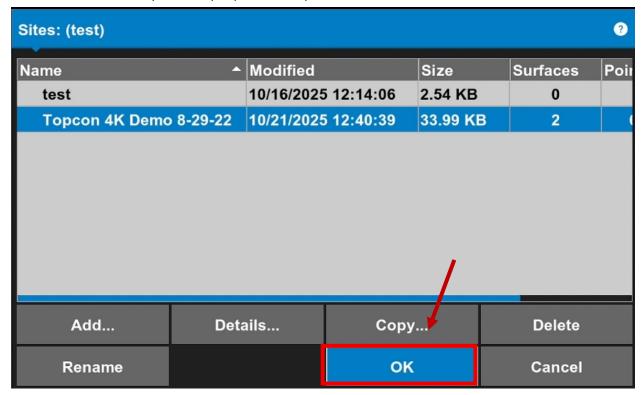
6. Select "Topcon 4K Demo" and make sure that it is highlighted. Then click "OK".



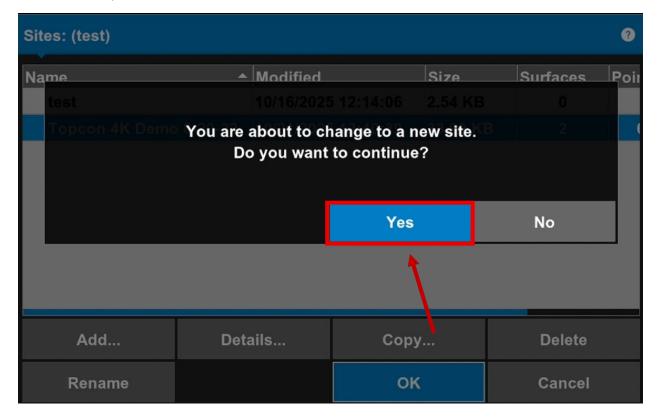
7. It should say "File copied successfully".



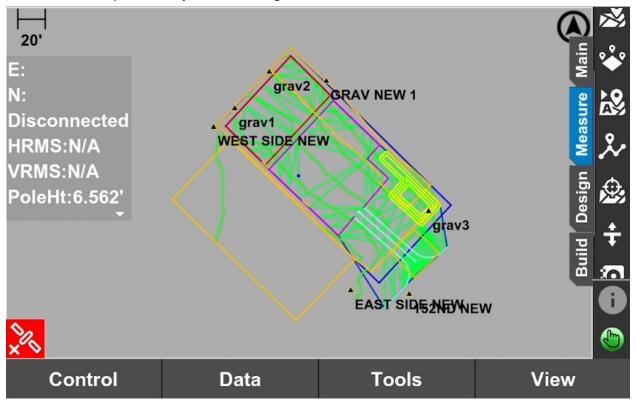
8. You should see your newly copied site. Tap "OK".



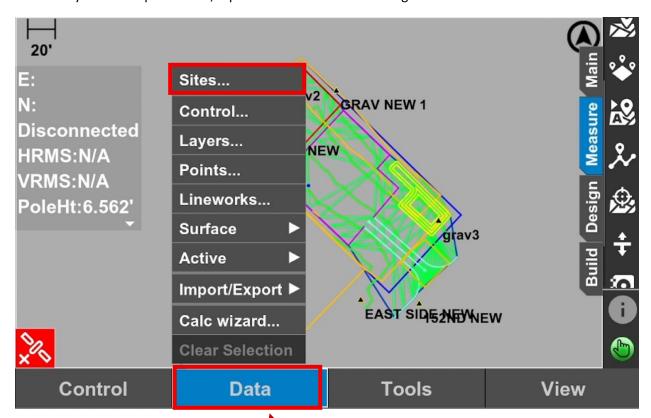
9. Then tap "Yes".



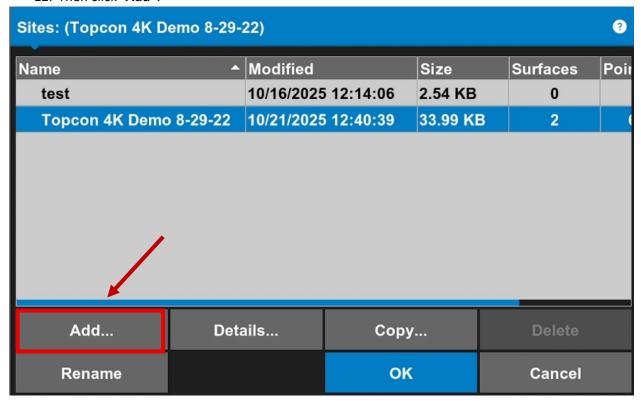
10. You'll see your whole job after clicking "Yes".



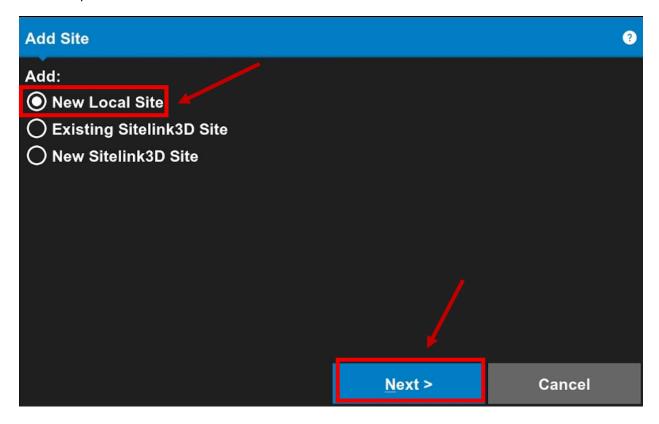
11. If you have separate files, tap "Data" at the bottom then go to "Sites".



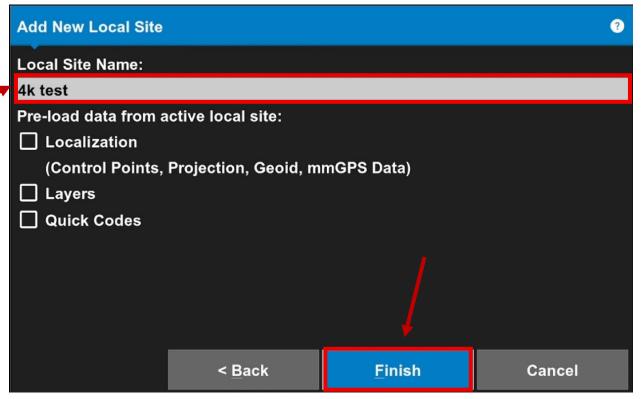
12. Then click "Add".



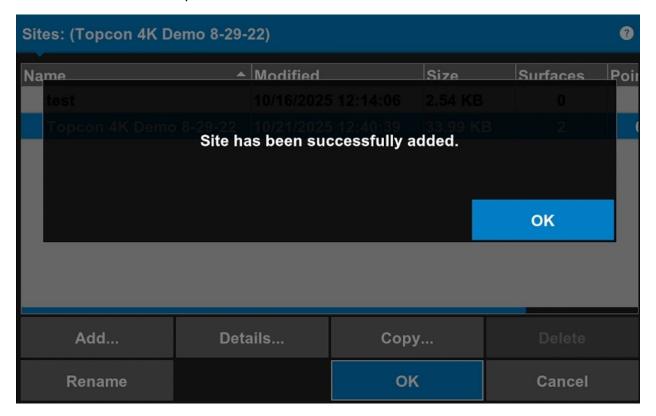
13. Tap "New Local Site" then click "Next".



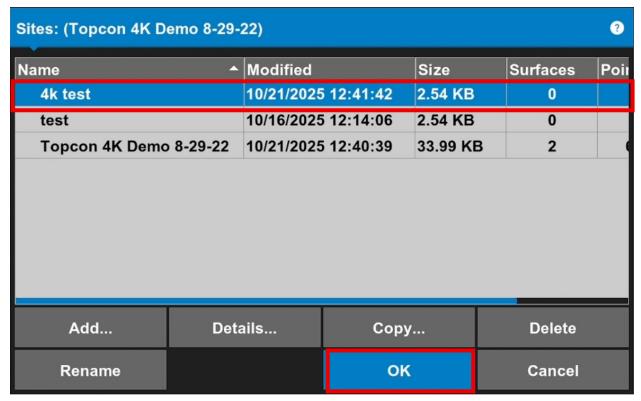
14. Rename the file then tap "Finish".



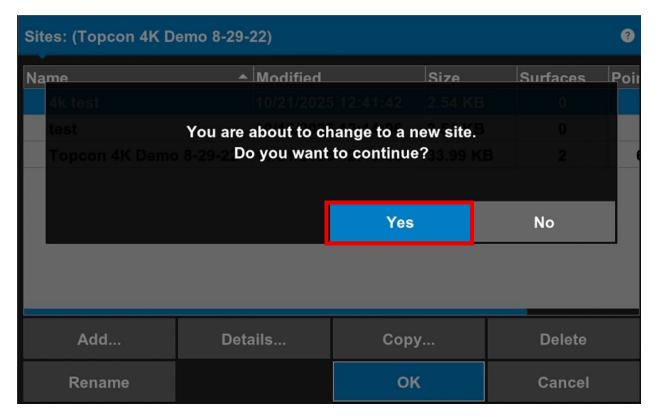
15. You have successfully added a site.



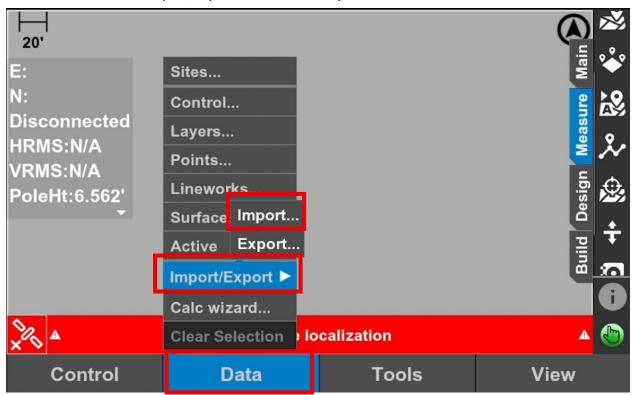
16. Click the newly added site. Tap "OK".



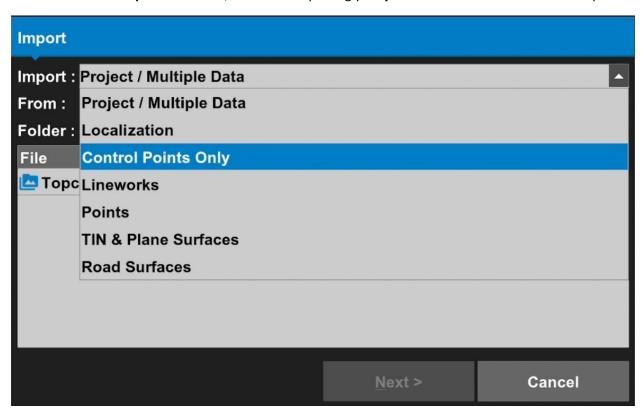
17. Click "Yes"



18. Click "Data" > "Import/Export" > then click "Import".



19. Click the "Import" selection, then start importing your job files. Select the most suitable option



20. Make sure your "From" and "Folder" selection is properly selected depending on the requirement of the project. Once done, click on the "File" and click "Next". (Note: Repeat steps #18 to #20 and import each file separately if you have multiple files.)

